Portswood Primary School - Year 1 Curriculum Map 2024 - 2025

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	Transition unit: Teddy Bear's Picnic Continuous provision from the EYFS Curriculum We're Going on a Bear Hunt – writing sentences, experiencing different settings, rewriting own versions with a new animal. Going on a variety of hunts around the school- treasure hunt, fairy hunt. Writing opportunities based on experiences.	Classic tales Setting up expectations for year 1 non negotiables, writing sentences Classic Tales – Little Red Hen – Retelling the story in sentences and learning it by memory using actions to help. Bread making for the Little Red Hen. Instructional writing on bread making Classic Tales – The Three Little Pigs – Retelling the story in sentences and character descriptions. Classic Tales – The Hare and The Tortoise – Retelling the story in sentences and character descriptions. Poetry Seasonal changes	History focus – Then and Now Toys (Non-Fiction) Using photos of toys and artefacts to find out about toys from the past and today. Creating fact files for old and new toys. Toys (Fiction) Toy Story clips Fiction – talk for writing, characters speech bubbles, ordering events/story, retelling the story. Labels for the toy museum	Geography Focus-Hot/Cold Places (Jungle) Handa's Surprise Fruit salad – adjectives for fruit Retell and rewrite of Handa's Surprise story with added detail. Adapt and write own version of Handa's Surprise with added detail. Instructional writing for making fruit salad (DT) Recount of the trip to Marwell. Jungle writing- adjectives, sentence structure, animal description, jungle description	History focus – The Titanic Non-Fiction- Local People-Titanic Researching local people – Creating a poster. Creating a poster to share what people could do onboard the Titanic. Recount of Titanic's journey. Recount of Titanic day. Poetry Titanic/boat/sea poems	Abracadabra Instructions to make magical creations. Description of dragon from 'Tell me a dragon'. Write a fact file about own dragon. Character description and retelling the story of Winnie the Witch. Transition Unit: Fact file about themselves for their new teacher
Phonics and Reading schemes	Little Wandle Letters & Sounds Revised	Little Wandle Letters & Sounds Revised	Little Wandle Letters & Sounds Revised	Little Wandle Letters & Sounds Revised	Little Wandle Letters & Sounds Revised	Little Wandle Letters & Sounds Revised
Maths	Number formation Number and Place value – counting, ordering and sequencing. Given a number, identify 1 more/ 1 less	Represent and use number bonds to 10 and 20. Solve one step problems that involve addition using concrete objects and pictorial representations. Solve one step problems that involve subtraction	Number and Place value - Count in 2s, 5s and 10s. Recognise the value of each digit in a 2 digit number. Identifying odd and even numbers. Count, read and write numbers to 100.	Number and Place value - Count to and across 100 forwards and backwards. Count in 2s, 5s and 10s. Identify numbers greater than, less than and equal to. Count, read and write numbers to 100.	Read, write and interpret mathematical statements involving addition (+) and equals (=) signs and subtraction (-) Solve one step problems that involve addition, that involve objects and pictorial representation and missing number problems.	Compare, describe and solve practical problems for: capacity and volume (for example full/empty, more than, less than, half, half full, quarter) Measure and begin to record capacity and volume.

	Identify and represent numbers using objects and pictorial representation. Addition – ones + ones, Two digit numbers + ones, Two digit numbers – ones, Two digit numbers – ones. Solve one step problems that involve addition, that involve objects and pictorial representation. Tell the time to the hour and half past the hour. Describe position, direction and movement including whole, half, quarter and three-quarter turns.	using concrete objects and pictorial representations. Compare, describe and solve practical problems for: Mass/weight (for example, heavy/light, heavier than, lighter than. Measure and begin to record: mass/weight Recognise and name common 2D shapes including circle, triangle, square, rectangle, pentagon and hexagon. Recognise and name common 3D shapes including cuboids (including cubes), pyramids and spheres. Compare, describe and solve practical problems for: length (for example, long/short, longert han, shorter than. Measure and begin to record: length	Identify and represent numbers using objects and pictorial representation. Read, write and interpret mathematical statements involving addition (+) and equals (=) signs and subtraction (-) Add and subtract one digit and two digit numbers to 20 including 0. Recognise and know the value of different denominations of coins and notes Solve one step problems that involve addition and subtraction, that involve objects and pictorial representation and missing number problems. Tell the time to the hour and half past the hour and drawing the times onto a clock face.	Identify and represent numbers using objects and pictorial representation. Solve one step problems involving multiplication by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher. Solve one step problems involving division by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher. Compare, describe and solve practical problems for: length and height Fractions Recognise and find and name a half as one of two equal parts of an object, shape or quantity Recognise and find and name a quarter as four equal parts of an object, shape or quantity	Solve one step problems involving multiplication by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher. Solve one step problems involving division by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher. Represent and use number bonds to 10 and 20. Recognise and find and name a half as one of two equal parts of an object, shape or quantity Recognise and find and name a quarter as four equal parts of an object, shape or quantity Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. Measure and begin to record: time (hours, minutes, seconds) Compare, describe and solve practical problems for: time (for example quicker, slower, earlier, later)	Measure and begin to record: mass/weight Recognise and name common 2D shapes, including circle, triangle, square, rectangle, pentagon and hexagon. Recognise and name common 3D shapes including cuboids (including cubes), pyramids and spheres. Recognise and know the value of different denominations of coins and notes
Science	Seasonal Changes Everyday Materials	Seasonal Changes Everyday Materials	Seasonal Changes Animals	Seasonal Changes Animals	Seasonal Changes Plants	Seasonal Changes Plants
Computing	Digital Literacy -E - Safety Computer Science - Bee bots	Computer Science - Bee bots	ICT - Word	ICT - Multimedia -Picture This! – iPad and photo story	ICT – Multimedia -Matisse Tux	ICT – looking back, moving forward – 2 create.
History			Then and Now Old Toys		Titanic	
Geography	The School and its Immediate locality.	Local area Portswood features		Hot/Cold – Africa Continents/Oceans/UK capitals/seas		

	Drawing – Mark making	Drawing	Drawing – Mark making	Drawing	Drawing	Drawing
Art	Printing Imaginary bird	Clay/Sculpture	Drawing	Painting	Collage	Collage and Textiles- sewing
		Building		Fruit salad		Moving Pictures
DT				Handa's Surprise		
RE	Belonging Community (diversity)	Storytelling Angels	Celebrations People who help us	Welcoming Easter - Palm Sunday	Specialness Places – Sikh and Christian	Symbols Sikh and Christian
PSHE	New Beginnings	Being a good friend	Staying safe and keeping healthy	It's good to be me	Staying safe	Looking forward
	Ball Skills	Hockey	Football	Striking and Fielding	Athletics	Outdoor Learning
PE and Games	Penguin Dance	Gymnastics	Then and now dance	Gymnastics – using equipment	Team Games	Cricket
Music	Sound Explorers	Long and short sounds	Beat	Handa's surprise	Instruments and symbols - pitch	Creating sounds using voice and instruments